



Arts Education Weekly News Blast

February 13, 2017

Classroom Resources



Expanding the STEAM Pipeline to Diverse Learners

Dr. Jaunine Fouche believes that getting kids engaged in school is as simple as providing the opportunities to experiment in a hands-on learning environment, like those provided by STEAM

(Science, Technology, Engineering, Arts, and Math) schools. Students develop relevant habits of mind designed for both a science and an arts context in STEAM schools. As an example, she describes a group of high school art students who, in collaboration with fellow designers, developed paper better suited to their artistic needs. Read more about the benefits of STEAM education [here](#).

The Biggest Arts Education Phenomenon in the World -- But Not in Theatre, Yet

Eric Booth has been teaching theatre for decades. He discovered El Sistema, an elaborate orchestral curriculum for youth that is used worldwide. Sistema programming relies on a number of important characteristics to make young musicians from barrios experience success in performance. Yet Booth wonders why a similar program hasn't been developed for youth in theatre. After all, Sistema programs emphasizes ensemble work, access to rigorous curriculum, high-paced and intense after school programming, a highly developed learning environment, and peer to peer feedback -- all elements that are critical for youth theatre work too. [Sistema for Theatre](#)

SmartPhone Apps to Support Parent Communication

The US Department of Education recently profiled four smartphone apps designed to foster communication between classroom teachers and families. Bogardus Cortez, associate editor of *EdTech: Focus on K-12*, examined the following four apps: Bloom, SimplyCircle, ClassDojo, and Remind to see how they might work in a classroom. Each of the apps has distinct functions (for example, Remind lets teachers send important reminders about classroom announcements and homework to families), yet they all aim to make communication between students, families and schools stronger. [Smart Phone Apps](#)



Upcoming Events

Arts Learning Grants

Apply for a Minnesota Arts Board Arts Learning grant to support “life long” arts learners in your classroom. Grants are available to educational organizations and range from \$5,000-\$150,000. Applications are due by Friday, February 24, 2017 at 4:30 p.m. To apply for an Arts Learning grant, click [here](#).

Art School Networks

Art Schools Network (ASN) is an international organization supporting the development and advocacy of arts schools across the country. Divided up by regions, ASN offers cutting-edge programming and professional development training. Check out *Know More*, the webinar series designed for recent information about arts education, or *Life in the Arts*, a student-produced film series about making a living in the arts. The 2017 annual ASN conference will be held this year on October 24-27 in conjunction with the University of Minnesota's BFA Theatre program on the West Bank. The theme for this year's conference is "Inclusion in the Arts: Access and Equity."

[Membership Website](#)

©2017 Perpich Center for Arts Education | 6125 Olson Memorial Highway, Golden Valley, MN 55422

Web Version

Forward

Unsubscribe

Powered by [Mad Mimi](#)®

