

Minnesota Scholars of Distinction in Theater Arts
Sound Design Rubric

Evaluators will use this rubric as they evaluate applicant showcase presentations, materials, and interviews.

	Level 4 – Exemplary	Level 3 – Excellent	Level 2 – Good	Level 1 – Emerging
<p>Design Analysis</p> <p>Created for a specific play. Approx. 250-500 words.</p>	A thorough and thoughtful written analysis of sound design ideas for a specific play (with precise attention to genre, mood, and overall impact).	A thoughtful written analysis of sound design ideas for a specific play and a well-organized cue sheet.	A written analysis of sound design ideas for a specific play and a cue sheet.	Analysis is missing or incomplete.
<p>Sound Design Playlist</p> <p>A playlist of all sound cues on a CD, jump drive, or other medium that is accessible to evaluators.</p>	Complete sound design is clearly captured and labeled with well-marked cues. Clearly describes how live sounds were achieved if they were used.	Sound design is captured and labeled with cues.	Sound design is submitted.	Sound design is incomplete or unclear.
<p>Sound Cue Schedule</p>	Precise, clear and complete sound schedule in table form, including cue numbers, aural or visual cues from play, equipment, type of sound, levels, channels, and notes.	Complete sound schedule including cue numbers, aural or visual cues from play, equipment, type of sound, levels, channels, and notes.	Somewhat complete sound schedule is submitted.	Sound schedule is incomplete or unclear.
<p>Schematic Layout</p>	Complete and detailed equipment list and sound source positions clearly presented.	Equipment list and sound source positions are clearly described.	Equipment list and sound source positions are described.	Equipment list and sound source positions are incomplete.

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<p>Research Journal and Support Materials</p> <p>Written journal including artistic vision, analysis of the selected play, research materials and notes, and visual elements including photos of source ideas and visual metaphors.</p>	<p>Well-articulated statement of artistic vision.</p> <p>Insightful script analysis shows how the design clearly reinforces the themes and ideas of the play.</p> <p>Comprehensive research materials that include historical and cultural elements that affect the sound design.</p>	<p>Clear statement of artistic vision.</p> <p>Careful script analysis shows how the design reinforces the themes and ideas of the play.</p> <p>Good research materials including historical and cultural elements that affect the sound design.</p>	<p>Statement of artistic vision.</p> <p>Some script analysis in terms of design.</p> <p>Research materials include scattered historical and cultural references that affect the sound design.</p>	<p>Artistic vision unclear.</p> <p>Limited script analysis.</p> <p>Lacks research materials.</p>
<p>Interview</p> <p>Discuss your design process and choices, and your artistic vision and goals. Reflect on past and present theatrical experiences, and articulate goals for the future.</p>	<p>Insightful discussion of involvement and goals in theater.</p> <p>Well-articulated description of artistic vision and process.</p> <p>Responds with creative ingenuity to questions.</p>	<p>Good discussion of involvement and goals in theater.</p> <p>Fine description of artistic vision and process.</p> <p>Responds clearly to questions.</p>	<p>Some ability to discuss involvement and goals in theater.</p> <p>Describes artistic vision and process.</p> <p>Responds to questions.</p>	<p>Limited discussion of involvement and goals in theater.</p> <p>Does not describe artistic vision or process.</p> <p>Does not respond clearly to questions.</p>